

# Basic Relationships between Pixels and Distance Measures

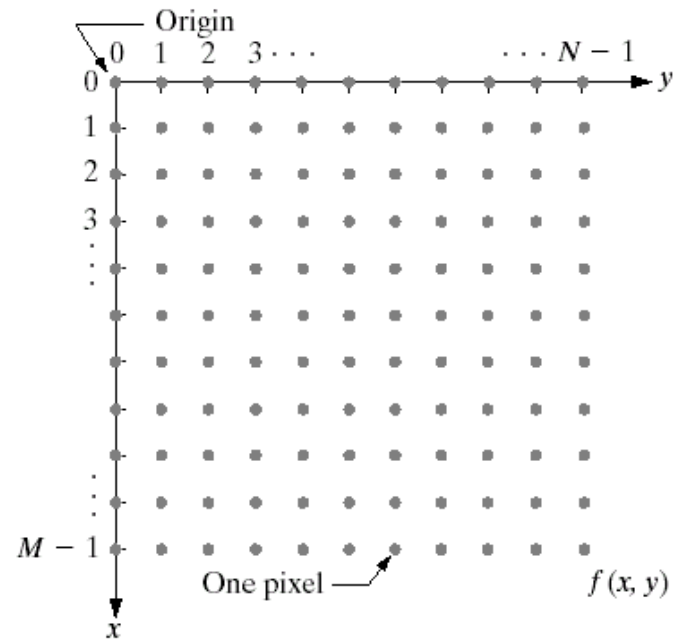


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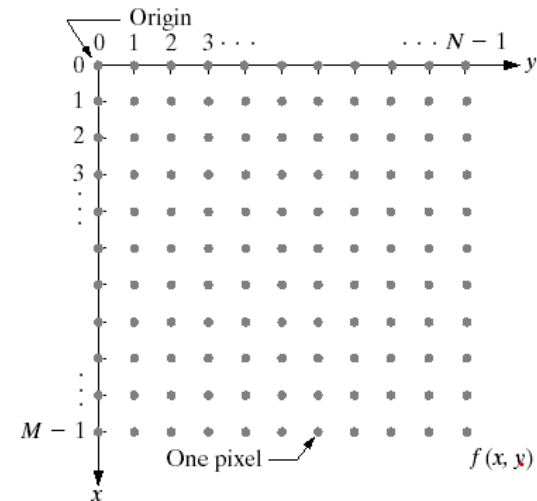
# Some Basic Relationships Between Pixels

- Definitions:
  - $f(x,y)$ : digital image
  - Pixels:  $q, p$
  - Subset of pixels of  $f(x,y)$ :  $S$



# Neighbors of a Pixel

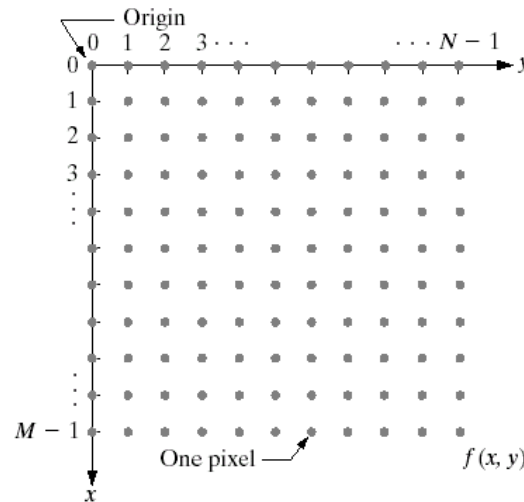
- A pixel  $p$  at  $(x,y)$  has 2 horizontal and 2 vertical neighbors:
  - $(x+1,y), (x-1,y),$   
 $(x,y+1), (x,y-1)$
  - This set of pixels is called the 4-neighbors of  $p$ :  $N_4(p)$
  - Each pixel is a unit distance from  $(x,y)$
  - Some of the neighbor locations of ' $p$ ' lie outside the image if  $(x,y)$  is on border of the image.



# Neighbors of a Pixel

- The 4 diagonal neighbors of  $p$  are: ( $N_D(p)$ )

- $(x-1, y-1), (x-1, y+1),$
- $(x+1, y-1), (x+1, y+1)$



- $N_4(p) + N_D(p) \rightarrow N_8(p)$ : the 8-neighbors of ' $p$ '
- Some of the points in  $N_D(p)$  and  $N_8(p)$  fall outside the image if  $(x, y)$  is on border.

# Connectivity

- Connectivity between pixels is important:
  - Because it is used in establishing boundaries of objects and components of regions in an image



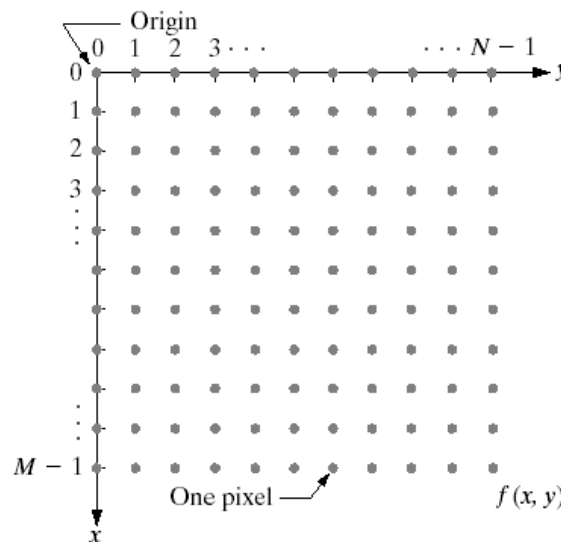
## Connectivity...

- Two pixels are connected if:
  - They are neighbors (i.e. adjacent in some sense -- e.g.  $N_4(p)$ ,  $N_8(p)$ , ...)
  - Their gray levels satisfy a specified criterion of similarity (e.g. equality, ...)
- $V$  is the set of gray-level values used to define adjacency (e.g.  $V=\{1\}$  for adjacency of pixels of value 1)

# Adjacency

- We consider three types of adjacency:

- 4-adjacency: two pixels  $p$  and  $q$  with values from  $V$  are 4-adjacent if  $q$  is in the set  $N_4(p)$

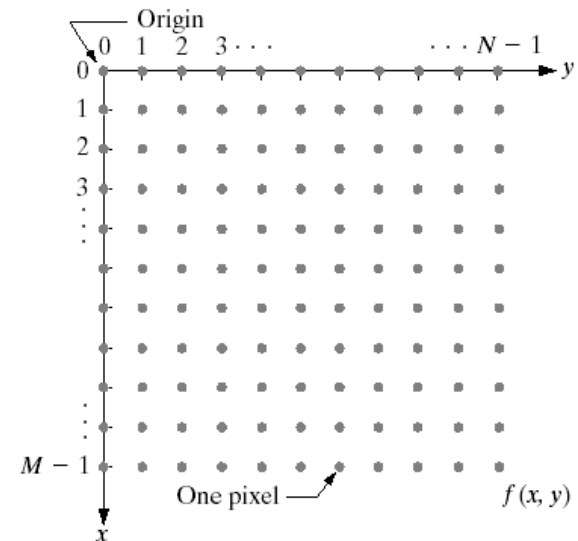


- 8-adjacency :  $p$  &  $q$  are 8- adjacent if  $q$  is in the set  $N_8(p)$

# Adjacency

- The third type of adjacency:

- Mix(m) adjacency:  $p$  &  $q$  with values from  $V$  are  $m$ -adjacent if



- $q$  is in  $N_4(p)$  or  $q$  is in  $N_D(p)$  **and**
- the set  $N_4(p) \cap N_4(q)$  has no pixels with values from  $V$



## For example:

(i)  $q$  is in  $N_4(p)$

0   1   0

1   1   1

0   1   0

(ii)  $q$  is in  $N_D(p)$  and the set  $N_4(p) \cap N_4(q)$  has no pixels with values from  $V$

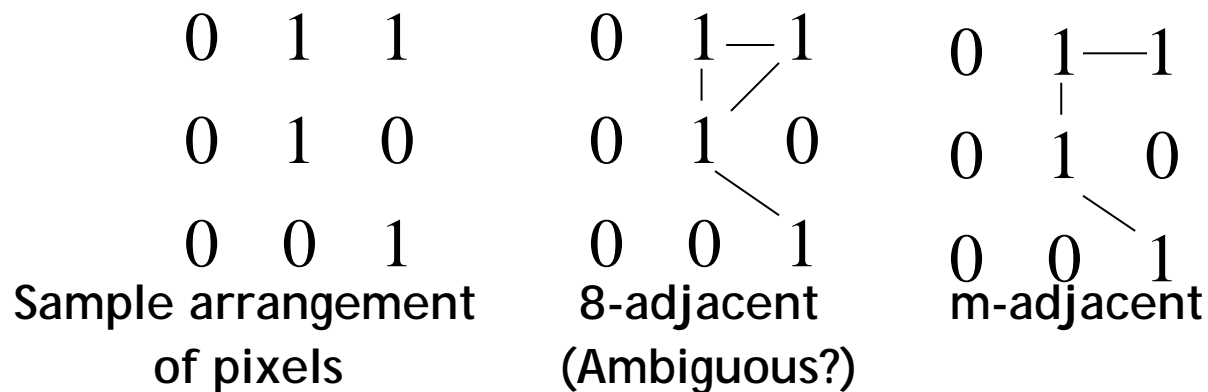
1   0   1

0   1   0

1   0   1

# Adjacency

- **Mixed adjacency** is a modification of 8-adjacency and is used to eliminate the multiple path connections that often arise when 8-adjacency is used.

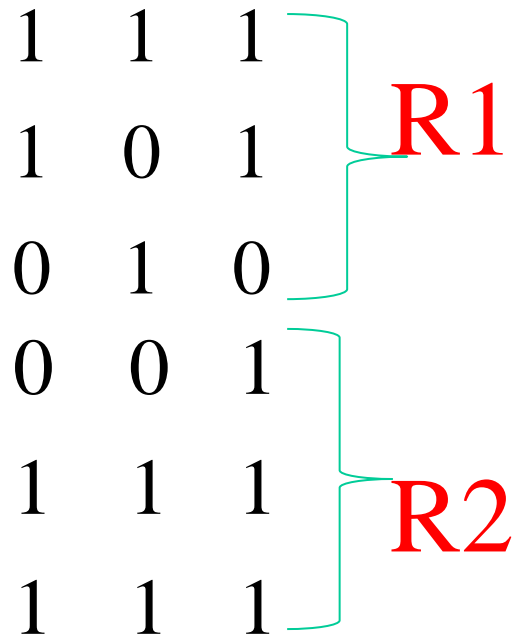


# Adjacency

- Two images subsets  $S1$  and  $S2$  are adjacent if some pixel in  $S1$  is **adjacent** to some pixel in  $S2$ .



Two Regions that are adjacent if 8 adjacency is used:



# Path

- A **path** (curve) from pixel  $p$  with coordinates  $(x,y)$  to pixel  $q$  with coordinates  $(s,t)$  is a sequence of distinct pixels:
  - $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$
  - where  $(x_0, y_0) = (x, y)$ ,  $(x_n, y_n) = (s, t)$ , and  $(x_i, y_i)$  is adjacent to  $(x_{i-1}, y_{i-1})$ , for  $1 \leq i \leq n$ ;  $n$  is the length of the path.
- If  $(x_0, y_0) = (x_n, y_n)$ : **A closed path**



The inner boundary of the **'1' valued region** does not form a closed path, but its outer boundary (**'0' valued**) form a close path, For e.g.:

|   |   |   |
|---|---|---|
| 0 | 0 | 0 |
| 0 | 1 | 0 |
| 0 | 1 | 0 |
| 0 | 1 | 0 |
| 0 | 1 | 0 |
| 0 | 0 | 0 |

# Paths

- 4-path, 8-path, and m-path can be defined depending on the type of adjacency specified.
- If  $p, q \in S$ , then  $q$  is connected to  $p$  in  $S$  if there is a path from  $p$  to  $q$  consisting entirely of pixels in  $S$ .

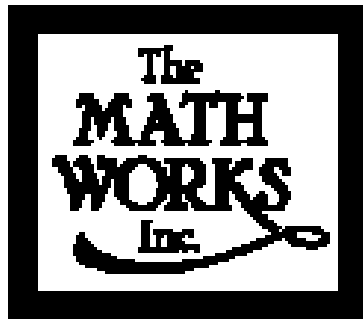
# Connectivity

- For any pixel  $p$  in  $S$ , the set of pixels in  $S$  that are connected to  $p$  is a **connected component** of  $S$ .
- If  $S$  has only one connected component then  $S$  is called a **connected set**.



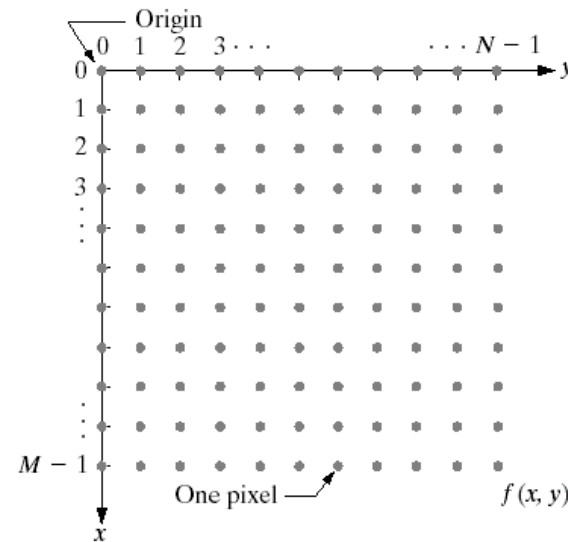
# Boundary

- R a subset of pixels in an image:
  - R is a **region** if R is a connected set.
- Its **boundary** (border/contour) of a region R is the set of pixels in region R that have at least one or more neighbors not in R.
- Edge can be the region boundary (in binary images)



# Distance Measures

- For pixels  $p, q, z$  with coordinates  $(x, y)$ ,  $(s, t)$ ,  $(u, v)$ ,  $D$  is a distance function or metric if:
  - $D(p, q) \geq 0$  ; ( $D(p, q) = 0$  if  $p = q$ )
  - $D(p, q) = D(q, p)$  ; and
  - $D(p, z) \leq D(p, q) + D(q, z)$



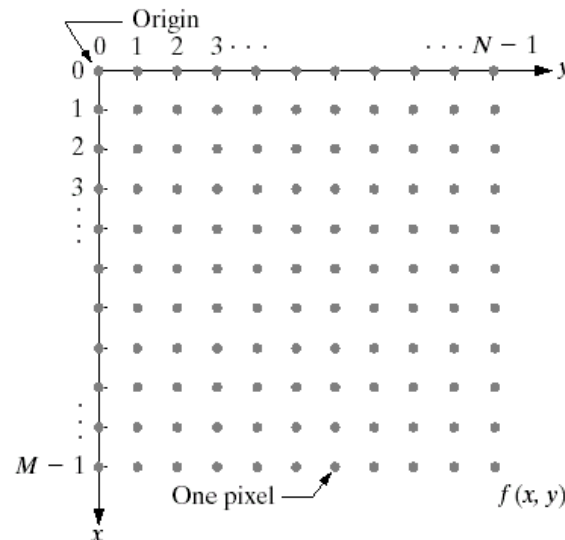
# Distance Measures...

- Euclidean distance:

- $D_e(p,q) = [(x-s)^2 + (y-t)^2]^{1/2}$

- For this distance measure:

pixels (points) having a distance less than or equal to  $r$  from  $(x,y)$  are contained in a disk of radius  $r$  centered at  $(x,y)$ .



# Distance Measures...

- $D_4$  distance (city-block distance):

- $D_4(p,q) = |x-s| + |y-t|$
- forms a diamond centered at  $(x,y)$
- e.g. pixels with  $D_4 \leq 2$  from  $p$ ,

```
      2
    2 1 2
  2 1 0 1 2
    2 1 2
      2
```

$D_4 = 1$  are the 4-neighbors of  $p$

# Distance Measures...

- $D_8$  distance (chessboard distance):
  - $D_8(p, q) = \max(|x-s|, |y-t|)$
  - Forms a square centered at  $p$
  - e.g. pixels with  $D_8 \leq 2$  from  $p$ ,

|   |   |   |   |   |
|---|---|---|---|---|
| 2 | 2 | 2 | 2 | 2 |
| 2 | 1 | 1 | 1 | 2 |
| 2 | 1 | 0 | 1 | 2 |
| 2 | 1 | 1 | 1 | 2 |
| 2 | 2 | 2 | 2 | 2 |

$D_8 = 1$  are the 8-neighbors of  $p$

# Distance Measures...

$D_4$  and  $D_8$  distances between  $p$  and  $q$  are independent of any paths that exist between the points because these distances involve only the coordinates of the points...

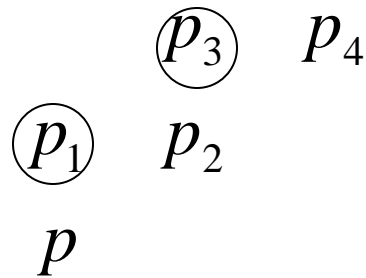
(regardless of whether a connected path exists between them).

# Distance Measures...

- However, for m-connectivity the value of the distance (length of path) between two pixels depends on the values of the pixels along the path and those of their neighbors.

# Distance Measures...

- e.g. assume  $p, p_2, p_4 = 1$   
 $p_1, p_3 =$  can have either 0 or 1



If only connectivity of pixels valued 1 is allowed, and  $p_1$  and  $p_3$  are 0, the m-distance between  $p$  and  $p_4$  is 2.

If either  $p_1$  or  $p_3$  is 1, the distance is 3.

If both  $p_1$  and  $p_3$  are 1, the distance is 4  
 $(pp_1p_2p_3p_4)$





The greatest gift you give  
someone is your time.  
Because when you give your  
time you are giving a portion  
of your life that you will  
never get back.



Questions Please ?

Thanks!